HK GREEN METAWORLD

A fun and playful GIS-integrated system which empowers citizens and local businesses in ESG commitment.





SCAN FOR DEMO VIDEO

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Supply Gap

Lack awareness, guidance, and tools

Existing resources fail to effectively educate and empower

Fun gamification mechanics to enhance engagement

Solution



Business

Demand

Supply Gap

Seek motivation, guidance, and collaboration opportunities

Current solutions fall short in meeting businesses' needs

Establishment of a unified platform to help with operations and promotion.

Solution



Demand

Supply Gap

Requires comprehensive ESG management solutions

Lack comprehensive ESG frameworks

Regularized the management of environmentally related industries and activities. Solution



The interaction with Mascots can attract people to engage.

Provide step-by-step guidance leading to ESG principles



CITIZEN INTERFACES: ESG GAMING





Green Score accumulation



AR Hong Kong Mascot collection



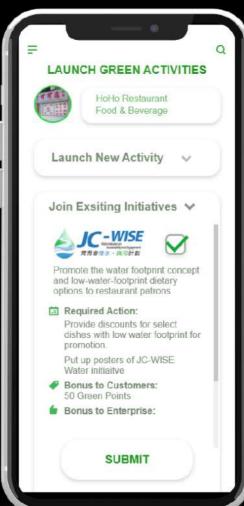
COMPANY INTERFACES: ESG BUSINESS LOOP

Green Certificate

Green Initiatives

Notification







Merchant gets more popularity

Society

Citizen behaves greener

UNDERLYING TECHNOLOGIES

Integrate GIS into the everyday lives of the general public

GIS + Fun

Users' behavior change

ESG-related positive externalities

Center technologies with three themes:

PLAYABLE

- Reality-Based Gamified Solutions
 - Game Engine Unity
 - Augmented Reality (AR)
 - Location-Based Service (LBS)
 - AIGC: Midjourney

APPROACH ABLE

- Multi-device Compatible for Citizens
- C# .NET Core 6.0



- Solid GIS Analyses
 - ArcGIS Maps SDK
 - ArcGIS REST API
 - ArcGIS Pro